

AN ATM HANDOFF PROCESS

Background and Field of the Invention

- 5 This invention relates to handoff in wireless Asynchronous Transmission Mode (ATM) networks.

A wireless ATM network is illustrated in Figure 1 and comprises mobile or wireless terminals MT1 – MT4, access points AP1 – AP3, ATM switches ATM1, ATM2, EMAS1 and EMAS2 and fixed terminals FT1, FT2. The mobile terminals (MT) are linked to the access points (AP) through radio links with the radio cell of the access points AP being shown by the circle surrounding the access point. ATM switches having mobility management capabilities are shown designated EMAS, (an End-user Mobility supporting ATM Switch). All other ATM switches are designated ATM. The access points AP are connected to the ATM network through wired links. Each AP comprises of a single port transceiver serving a group of portable mobile ATM terminals within its radio cell. Fixed terminals FT and access points AP could either be connected to an ATM switch or to an EMAS using wired links.

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A wireless ATM network offers connection-oriented services. Terminals establish virtual connections with other terminals for communication under control of a connection manager CM and release these connections after use. The user data is carried over these connections as fixed sized packets known

as ATM cells. When the terminal is moving from one radio cell to another, in order to ensure continuity of communication on the established connection, a procedure called handoff takes place and the connection is re-routed through the access point corresponding to the new radio cell.

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To minimise the interruption to the communication, it is desirable that there is call continuity during handoff. However, this is not always possible and it is an object of the invention to provide a handoff method which addresses this difficulty.

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SUMMARY OF THE INVENTION

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According to the invention, there is provided a method of handoff of a virtual channel connection of a mobile terminal in a wireless ATM networks under the control of a connection manager comprising the steps of transmitting a sequence of handoff messages between the mobile terminal and the connection manager; executing a sequence of operations by the connection manager for re-routing the virtual connection; and wherein the re-routing of a downstream connection is scheduled using a timer.

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BRIEF DESCRIPTION OF THE DRAWINGS

An embodiment of the invention will now be described, by way of example, with reference to the accompanying drawings in which:

Figure 1 illustrates a wireless ATM network to which the embodiment of the present invention is applied;

Figure 2 illustrates connection re-routing in the network of Figure 1;

5 Figure 3 shows the timing of backward handoff using an embodiment of the method of the present invention; and

Figure 4 shows cell loss/duplication as a function of the relative make segment setup time.

10 DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

The embodiment of the present invention concerns a method of performing handoff in a wireless ATM network of the kind illustrated in Figure 1 and described above.

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In the described embodiment, in order to decide when handoff should take place, each mobile terminal keeps measuring the radio signal strength from access points within range and other parameters. Like connection set up or release, handoff involves signalling between the terminals and the network.

20 Handoff may be backward or forward. In backward handoff, the terminal initiates the handoff signalling with the network through the current access point. In forward handoff, the mobile terminal initiates the signalling through the new access point. As will be apparent to one skilled in the art, the connection management and re-routing is carried out by a logical entity in the network

called a connection manager CM. The terminal makes use of the connection manager services through signalling. To provide these services, the connection manager CM manages the network resources such as bandwidth, namespace and so on. In a distributed environment like CORBA, the connection manager

5 CM can be considered as an object providing open interfaces for different connection management services.

To realise the network services provided by the connection manager CM, the network resources need to be manipulated. This necessitates the access to

10 network resources by the connection manager CM. For example, to set up an end-to-end connection between two terminals, the connection manager CM needs to set up connections across every switching node involved along the path including access points, if any and allocate the switch and access point resources required for the connection. The network nodes have interfaces for

15 this purpose. The *Binding Interface Base* defined for programmable networks in the IEEE P1520 working group is an example [4,5,7, 11].

To decide the route along which a connection needs to be set up, the connection manager CM makes use of the service of another server called a

20 route manager RM which provides the optimal route between two terminals based the current points of attachment of the terminals. The route manager RM keeps track of the location of terminals as they may change location in a mobile network. The route information is returned as a set $\{a_1, a_2, \dots, a_i\}$ consisting of the network nodes involved in the connection.

During handoff as illustrated in Figure 2, a crossover switch CS is first determined based on the current location CL and new location NL of the mobile terminal MT. The crossover switch CS is the switch up to which the connections from the corresponding (connected) terminal CT to the new and old locations of the mobile terminal MT are common. The connection from the crossover switch to the mobile terminal MT is what is re-routed. The part of the connection from the crossover switch CS to the mobile terminal MT at the new location NL is called a *make segment* MS (via access point AP2) and that from the crossover switch to the old location is called a *break segment* BS (via access point AP1). The connection re-routing involves setting up the connection along the make segment MS followed by deleting the connection along the break segment BS.

The various operations involved in connection re-routing during handoff are the following:

- Set up the make segments of the downstream connections
- Delete the break segments of the downstream connections
- Delete the break segments of the upstream connections
- Set up the make segments of the upstream connections

The signalling involved in backward handoff is shown in Figure 3. The messages are processed either by the access points AP or connection

manager CM or both and a response is sent back. Only the successful cases of the signalling are shown. In backward handoff, the mobile terminal initiates the handoff signalling with the current access point whereas in forward handoff, the mobile terminal initiates handoff signalling with the new access point. In backward handoff, the handoff detachment (from the current access point) and the handoff attachment (to the new access point) follow the handoff request. The access point relays the handoff signalling messages between the mobile terminal and the connection manager CM. There are various approaches for re-routing the connections during hand-off as will be apparent to one skilled in the art such as virtual channel extension, anchor-based re-routing, dynamic crossover switch based re-routing and so on and the approach used is essentially a tradeoff between network resource usage and performance.

The virtual connections (VCs) from the mobile terminal to the network consists of upstream (used by the mobile terminal for transmission) as well as downstream (used by mobile terminal for reception) connections. The data on these connections are called upstream and downstream data respectively. The backward handoff used in this example takes place from access point AP1 to access point AP2.

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At time T_r , the mobile terminal sends out a *HandoffRequest* message to connection manager CM through access point 1 (AP1). Connection manager CM then decides the access point to which handoff should take place and instructs this access point AP2 to start buffering the downstream data, and then

responds to the *HandoffRequest* message. The mobile terminal then sends a *HandoffDetachment* message at time T_d through access point AP1 and the connection manager CM responds to this. After successful detachment from access point AP1, the terminal sends out a *HandoffAttachment* message through access point AP2 and connection manager CM responds to it. Once the attachment is successful, the data transfer between the terminal and the network takes place through AP2. The three messages *HandoffRequest*, *HandoffDetachment*, and *HandoffAttachment* and their response or confirmation from the connection manager CM pass through the respective access points and hence the access points are aware of these events. The connection manager CM is aware of all connections that are active at the mobile terminal. The details of the connection manager CM's actions (CM processing 1 – 3 in Fig. 3) in response to the messages are explained below:

CM Processing –1:

- Decide or select the access point (new AP) to which handoff should take place
- For every connection originating or terminating at the mobile terminal MT,
 - Invoke the Route Manager and obtain the optimal route between the corresponding terminal CT and the new access point. Compute the crossover switch and the make and break segments
 - Assign connection identifiers (i.e., vpi/vci values) for individual links on the make segment

- Insert the details into the connection database in connection manager

CM

- Instruct the new access point AP to start buffering of downstream data
- Confirm the *HandoffRequest* from the mobile terminal MT.

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CM Processing –2:

- Update the location of the mobile terminal at the Route Manager
- 10 • Schedule the set up of make segments of downstream connections using a timer
- Schedule the deletion of break segments of downstream connections using a timer
- Delete the break segments of the upstream connections
- 15 • Set up the make segments of the upstream connections

CM Processing –3:

- Authenticate the terminal
- 20 • Update the location of the mobile terminal at the Route Manager
- Allocate wireless resources at AP2

The processing at the access point AP2 (AP processing of Fig. 3) is as follows:

- Allocate radio resources for the mobile terminal
- Allocate memory for buffering the downstream data

A feature of the described embodiment is that the time at which the connections
 5 are re-routed is controlled using a timer. As mentioned above, the re-routing consists of two major operation for each virtual connection that is active: (i) setting up the connection along the make segment (ii) releasing the connection along the break segment.

10 The mobile terminal MT will be sending application data through access point AP1 until it sends out the *HandoffDetachment* message at time T_d . The upstream data in transit will go through the virtual connection before the break segment of this connection is deleted by connection manager CM (connection manager CM processing-2). From time T_d onwards, the upstream data is stored
 15 in the mobile terminal MT, until the attachment to AP2 is completed. The earliest time at which the make segment of the downstream connection will be set up is T'_d . The mobile terminal MT will be receiving application data until the terminal receives the response to its *HandoffDetachment* message. The downstream data during that period may also be buffered at AP2, depending on
 20 the time at which its make segment is set up. Once the MT gets attached to AP2, the upstream as well as downstream data transmissions resume.

Though AP2 is instructed to start buffering the data after receiving the *HandoffRequest* message by connection manager CM, the actual number of

ATM cells buffered at AP2 depends on the time elapsed from the instant at which the make segment of the downstream connection is set up till the time at which the attachment to AP2 takes place.

5 The following sequence of operations occurs during handoff:

1. Set up the make segment of a downstream connection after StartBuffering instruction is given to AP2 to make sure that buffers have been allocated
- 10 2. Carryout the deletion of the break segment and set up of the make segment of a downstream connection after receiving the *HandoffDetachment* message from the mobile terminal.
3. Delete the break segment of an upstream connection before setting up the make segment of the upstream connection, to avoid virtual connection merging.

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Since, the re-routing of an upstream connection is well controlled, neither cell loss nor cell duplication occurs in this connection. However, the probability of cell loss or duplication in a downstream connection is high depending on the time at which the make segment is set up.

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After receiving the *HandoffDetachment* message, the break segment of a downstream connection is deleted at time $T = T'_d + t$. The value of t is chosen in such a way that the downstream data in transit will be completely received by the MT before receiving the response to its *HandoffDetachment* message.

As shown in Figure 4, if the make segment of the downstream connection is set up before deleting the break segment of the downstream connection, then cell duplication occurs and if it is done after deleting its break segment, cell loss occurs. When set up and deletion both occur at time T , this results in zero cell loss and zero cell duplication. The amount of cell loss/duplication depends on the set up time as well as the bandwidth and other QoS parameters associated with the virtual connection. For example, the behaviour of two virtual connections, VC1 and VC2, having different bandwidths is shown in the Figure 4 (VC1 is having higher bandwidth compared to VC2). If the application using a virtual connection needs strictly zero cell loss, the set up should happen at time T . If the application can tolerate cell loss up to level C , then the set up can be done by time T_1 for VC1 and time T_2 for VC2. On the other hand, if the application cannot tolerate cell duplication above level C , then the set up has to be done only after time T'_1 for VC1 and time T'_2 for VC2. The set up is thus controlled using a timer with a timeout value depending on the QoS and other parameters. This way, the described embodiment can minimize the buffer requirements at AP2, by exploiting the application requirements.

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Using the timer based mechanism, the make segments of different virtual connections can be set up at different times depending on the requirements of the applications. This way, the buffering at access point AP2 can be optimised. Once the connection manager CM receives the *HandoffDetachment* message,

a timer is started with a time out value x . The make segment set up takes place when the timer expires. The timeout value can be decided based on the application requirements. For example, if the application using the virtual connection can neither tolerate cell loss nor cell duplication, then the time out
 5 value should be exactly equal to t , in order to coincide with the deletion of the break segment. On the other hand, if an application cannot tolerate any cell loss but can tolerate some amount of cell duplication, then the timeout value should be less than t . If the application is able to tolerate cell loss, the set up can be scheduled for a time after t , depending on the amount of cell loss the
 10 application can tolerate.

In general, the timeout value will be $x = \min(d, D)$ where D is the time elapsed between receiving the *HandoffDetachment* message and the *HandoffAttachment* message (see Figure 3), d is the time out value decided
 15 based on the application characteristics which can be found out by experimentation. When there are multiple number of virtual connections, each can use an appropriate value of d . In this case, the make segment set up occurs by time D . This need not be the case always and one may use other values as well. If the connection set up procedure experiences a delay of s ,
 20 then the timeout value should be $x - s$. The value of d can be determined based on the application characteristics, and the quality of service guaranteed for the virtual connection. This information can be conveyed to the connection manager CM in the *HandoffRequest* message so that the timer can be programmed in advance.

If there are N nodes (i.e. switches and access points) involved in the make segment, to have a more precise control over the set up time, the connection at the cross-over switch can be set up at the timer controlled instant and the connections at the remaining $(N-1)$ nodes can be set up in advance immediately after receiving the *HandoffDetachment* message. In this case, the ATM cell data flow on the make segment will take place only after the connection at the crossover switch CS has been set up.

10 In practice, the mobile terminal will continue to receive downstream data for a short period even after receiving the response to its *HandoffDetachment* message. This can continue until the mobile terminal switches the Radio frequency (RF) carrier from AP1 to AP2. The described embodiment can exploit this fact in scheduling the virtual connection re-routing. As a result, the deletion of the break segment and the set up of the make segment can be delayed further, based on an estimate of the time taken by the mobile terminal to switch the RF carrier. As a result, the buffering at AP2 can be further reduced.

20 Although the embodiment described uses backward handoff, the invention is equally applicable to rerouting connections using forward handoff as will be apparent to one skilled in the art upon reading this specification.

Although the embodiment described has illustrated the technique of the present invention applied to virtual channel connections to/from a mobile terminal, the technique is equally applicable to rerouting virtual path connections to/from the mobile terminal.

The following references and patents are background reading for the skilled man, although not strictly necessary for the understanding of the invention and are incorporated herein by reference:

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- 5,825,780 method, system and apparatus for telecommunications control

- 5,873,035 Conducting handoff of a data transmission
- 5,802,465 Data transmission in a radio telephone network
- 5,826,030 Telecommunication switch having a universal API with a single call processing message including user-definable data and response message
- 5 each having a generic format
- 5,825,772 Distributed connection-oriented services for communication networks
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- 5,805,072 VC connection method
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